## Classic McEliece on the ARM Cortex-M4 (ia.cr/2021/492)

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parameter set	level	decap.	encap.	key generation
mceliece348864f	1	2 706 681	582 199	1 430 811 294
mceliece348864	1			2 146 932 033
mceliece460896*	3	6 535 186	1 081 335	
mceliece6688128*	5	7 412 111		
mceliece8192128*	5	7 481 747		

• Our implementation is constant-time.

level	decap.	encap.	key generation		
1	2 706 691	582 199	1 430 811 294		
1	2700001		0146 000 000		
1			2 140 932 033		
2	6 5 2 5 1 9 6	1 001 225			
5	0 555 160	1001333			
5	7/12111				
5	1412111				
5	7/017/7				
5	1401141				
	level 1 3 5 5	level decap.   1 2706681   3 6535186   5 7412111   5 7481747	level decap. encap.   1 2706 681 582 199   3 6535 186 1081 335   5 7412 111 5   5 7481 747 5		

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- We put the public keys in flash, the cycle counts include time to read/write *pk* from/to flash.
- All optimizations work when streaming is used.

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- With a bit more effort, should be able to do key generation for mceliece460896\*.
- Should be able to run all operations of all parameter sets on larger M4 boards (e.g., Giant Gecko).
- Encapsulation time is close to that of lattice-based finalists.
- Decapsulation time is 4–7 times as slow but still reasonably efficient.
- Can trade decapsulation speed for key generation speed by omitting control-bit generation.

• For non-f parameter sets, the task is to convert H = [M| T] into  $[I|M^{-1}T]$ .

- 1. Previous AVX/SSE implementations mostly by Chou
  - supercop-20200531 and later versions.
  - 3rd-round submission package of Classic McEliece.

2. "Classic McEliece implementation with low memory footprint" by Roth, Karatsiolis and Krämer

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- The implementations below
  - use almost-inplace LUP decompositions (with PM = LU) and
  - generate column blocks  $T_i$ 's on demand

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$$M \longrightarrow \bigcup_{L^{-1}} P \quad pk_i \leftarrow (U^{-1}(L^{-1}(PT_i)))$$

2. "Classic McEliece implementation with low memory footprint" by Roth, Karatsiolis and Krämer

$$\underbrace{M}{\longrightarrow} \underbrace{\bigcup_{L} U}_{L} P \quad \text{Compute } U^{-1} \text{ and } L^{-1}, \ M^{-1} \leftarrow U^{-1}L^{-1}P, \ pk_i \leftarrow M^{-1}T_i$$

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- (C) Apply P to  $T_i$  using a sorting network.
  - Represent  $P^{-1}$  as an array of indices  $p_1, \ldots, p_{n-k}$ .
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$$L = egin{pmatrix} 1 & 0 & 0 \ \ell_0 & 1 & 0 \ \ell_1 & \ell_2 & 1 \end{pmatrix}, \quad L^{-1} = egin{pmatrix} 1 & 0 & 0 \ \ell_0 & 1 & 0 \ 0 & 0 & 1 \end{pmatrix} egin{pmatrix} 1 & 0 & 0 \ 0 & 1 & 0 \ \ell_1 & 0 & 1 \end{pmatrix} egin{pmatrix} 1 & 0 & 0 \ 0 & 1 & 0 \ \ell_1 & 0 & 1 \end{pmatrix} egin{pmatrix} 1 & 0 & 0 \ 0 & 1 & 0 \ \ell_1 & 0 & 1 \end{pmatrix} egin{pmatrix} 1 & 0 & 0 \ 0 & 1 & 0 \ \ell_1 & 0 & 1 \end{pmatrix} egin{pmatrix} 1 & 0 & 0 \ 0 & \ell_2 & 1 \ \ell_2 & 1 \end{pmatrix}.$$

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- (new) Makes use of blocking to optimize multiplications by  $L^{-1}$  and  $U^{-1}$ .
- We use  $T_i$ 's with 32/640 columns.
- Our implementation and (C) both support f parameter sets and decapsulation, while (RKK) does not.

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• Matrix vector product  $[I | pk ] \cdot e^T$ 

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  - Implementation strategy: generate indices of 1's and sort the indices to check for repetition.
  - Sorting must be constant-time: sorting networks are safe.
  - Observation: information of e only lies in the set of indices.
  - Actually any comparison-based sorting algorithm can be used: we use quicksort.
  - Might be useful for other code-based cryptosystems (e.g., BIKE and HQC).
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- Matrix vector product  $\begin{bmatrix} I & pk \end{bmatrix} \cdot e^T$ 
  - Want to reduce the number of memory accesses.
  - Divide pk into  $4 \times 96$  blocks so that each piece of e can be reused.



https://github.com/pqcryptotw/mceliece-arm-m4